

# DAN HUTCHINS

Multimedia Development \* Project Management \* Photography

address: 5994 Blue Teal Court  
Fayetteville, NC 28304  
cell phone: 658-926-9472  
email: dan@risemedia.org  
online portfolio: <http://www.risemedia.org>

## ABOUT ME

For the past handful of years I have engrossed myself in many aspects of multimedia development:

- websites (static websites, e-commerce, e-learning, forums, blogs, online galleries)
- print and online advertising
- interfaces for Flash applications and DVDs
- shooting and editing a variety of video and photography
- ...and then some!

I am truly passionate about this stuff.

## EMPLOYMENT HISTORY

2001-Present: Multimedia Developer/Photographer - Freelance work  
Creates 3D animation and illustration; works with clients to design websites; shoots event and product photography and training videos.

2007-2011: Art Director/Project Manager - Immersion Media  
Managed a team of 3D animators and multimedia developers as an Art Director; created 2D and 3D art; worked as a videographer.

2006-2007: Life skills Trainer - Learning Services  
Helped adults who have suffered severe brain injuries learn to become more self-sufficient; organized creative events; trained in conflict resolution, first aid, CPR.

2005-2006: - Technical manager - Chuck E. Cheese  
Repaired and maintained dozens of arcade units, robotic characters, kitchen equipment, lighting, audio and video equipment.

2003-2005: Quality Assurance Analyst - Red Storm, Vivendi, Sony  
Tested video games for bugs; managed focus groups to solve unique game play problems and technical issues

1994-2004: Co-owner - New England Toner Service  
Re-manufactured toner cartridges, repaired and maintained laser printers, fax machines, and copiers; started at the age of 16; hired and trained employees.

## EDUCATION

BFA in Photographic/ electronic imaging, University of Massachusetts Dartmouth, 2001 with honors.

## OTHER

Over the years I've taken classes and workshops in 3D studio max and Lightwave and have attended retreats and workshops on Book and Paper art.

Attended the Game Developer's conference in San Jose in the early 2000s and SIGGRAPH in the late 2000s; my 3D work was on display at one of the vendor's booths at SIGGRAPH.

## HOBBIES

Living with my wife and son, Miniature Painting, Playing and collecting retro video games, board games, role-playing games, Photography, Playing in Photoshop

## SKILLS PROFILE

multimedia development :	web development :
Photoshop	html, css, php
Premiere	wordpress/Buddypress
after effects	Dreamweaver
soundbooth	Flash
illustrator	